

Compilers and Security

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COMP 3002

Outline

- Purposes
- Code obfuscation
 - control-flow graph obfuscation
 - variable hiding
- Digital signatures
- Code randomization
- Virtual machines
- Automated Theorem Proving

Security and Compilers

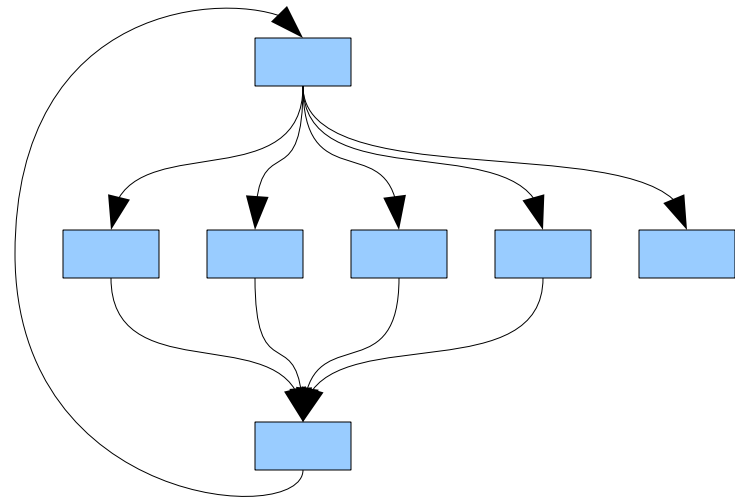
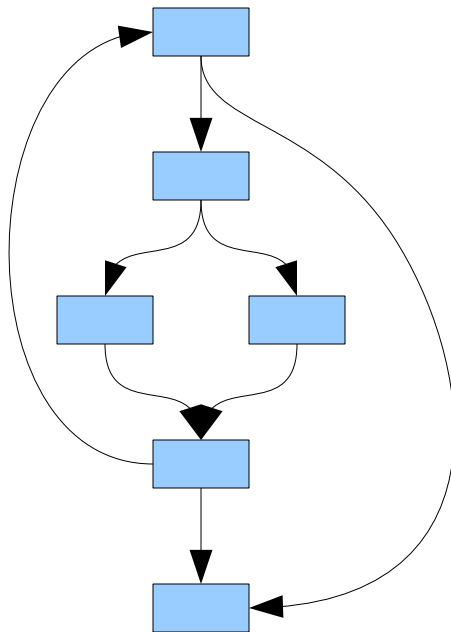
- Tamper resistance
 - Code should run as shipped
 - Binary executables should not be modified
- Resistance against attacks
 - Buffer overflows
 - DoS attacks
- User security
 - Running untrusted binaries
- Attack scenarios
 - Attacker has access to
 - binaries, source code, a debugger, a service

Code Obfuscation

- Code obfuscation makes the (compiled binary) code difficult or impossible to understand
- Different kinds of obfuscation
 - Flow-graph obfuscation
 - Variable hiding

Flow-Graph Obfuscation

- What are these control-flow graphs doing?



The Big Switch

- Any control flow-graph can be turned into a giant switch statement contained in an infinite loop
 - Each block becomes a separate case
 - A variable controls which block to go to next
 - The cases can be arbitrarily numbered

Variable Hiding

- We would like to obfuscate the values of variables in our program
 - Transform variables using algebraic (or bitwise boolean) transformations
- Example:
 - Replace x with u and use the $u=x+27262$
 - 'if ($x > 10$)' becomes 'if ($u > 27262$)'
- Example:
 - Replace y with v and use $v=y*4635$
 - 'if ($y > 10$)' becomes 'if ($v > 46350$)'
 - $y+7$ becomes $v + 32445$
 - $x > y$ becomes $4635*(u - 27262) > v$

Variable Hiding

- Variable Hiding can be arbitrarily complicated
 - Can use cryptographic hash functions
 - if ($x == 10$) becomes:
if ($\text{hash}(x) == 38934782782928$)
- Hiding the variable that controls flow is especially confounding
 - Transform x using addition, multiplication, and/or bitwise operations
 - `switch (hash(x)) {case 83434727: ... case 2382722: ... }`

Obfuscating Compilers

- Several companies make obfuscating compilers
 - Angel Security
 - Randomized obfuscating compiler
 - Receives millions in funding from US DoD
 - Cloakware
 - Builds DRM around obfuscating compilers
 - iTunes, Blu-Ray, PVRs

Digital Signatures

- Public/private digital signature schemes exist
 - Private key allows owner to sign any binary object
 - Public key allows anyone to verify a signature
- Use digital signature schemes to check that binaries were not tampered with
 - Software developer signs their binary
 - Code in the software checks the signature on the binary
 - Modifying the binary invalidates the signature and this can't be fixed without the public key

Digital Signatures

- Problem:
 - Code in the binary checks the digital signature:
 - `if (!verify_signature(this_file)) { exit(-1); }`
 - Attacker can just delete this code
 - Signature is invalid, but no one checks it
- Solutions:
 - Have the OS check the signature
 - Spread the signature checking throughout the binary
 - More work for attacker
 - Obfuscate the signature checking
 - Obfuscate variables using a value that depends on a hash of the binary

Randomizing Compilers

- Compilers have a lot of choice they can make
 - Order of functions in a binary
 - Order of variables on the stack
 - Order of global variables on the heap
 - Order of instructions within a basic block
 - Locations of basic blocks (especially with obfuscating)
- Randomizing compilers make some or/all of these choices randomly

Randomizing compilers

- Security advantage
 - More difficult to perform a buffer overflow attack if you don't know the layout of the binary
- IP rights enforcement advantage
 - Vendors can ship a different binary to every customer
 - Can identify customers who violate copyright

Virtual Machines

- Some languages compile for use on virtual machines
 - JVM is an example
- A secure VM can enforce security policies
 - No file access
 - No network access
 - No access to personal information
 - No sharing of personal information (through data-flow analysis)

Automated Theorem Proving

- Some VMs prove things about the binaries before executing them
 - the value of x does not affect the value of y
 - the value of x does not affect any value transmitted over the network
 - ...
- The VM may refuse to run some code if it can not prove the theorem it needs
 - Problem: Reasoning about code leads to undecidable problems

Proof-Carrying Code

- To help with automated theorem proving, some code is *proof carrying*
 - Finding proofs of theorem takes a long time
 - Checking proofs is easy
- The code comes with proofs of statements like
 - the value of x does not affect the value of y
 - the value of x does not affect any value transmitted over the network
 - ...
- The VM can load the program much faster this way

Summary

- Code obfuscation
 - Makes code difficult to
 - understand, reverse-engineer, or modify (while still preserving correctness)
- Digital signatures
 - Make it difficult to modify code
- Code randomization
 - Can make every executable unique
 - Acts as a watermark
 - Makes some attacks more difficult
- Virtual Machines and Theorem Proving
 - Allows fine-grained control over what a is allowed to do