

Bottom-Up Parsing

COMP3002

School of Computer Science

Bottom-Up Parsing

- We start with the leaves of the parse tree (individual tokens) and work our way up to the root.

Example

$$\begin{array}{l} E \rightarrow E + T \mid T \\ T \rightarrow T * F \mid F \\ F \rightarrow (E) \mid \mathbf{id} \end{array}$$

id * id

F * id
|
id

T * id
|
F
|
id

T * F
| |
F id
|
id

 T
 / | \
 T * F
 | |
 F id
 |
 id

 E
 / | \
 T * F
 | |
 F id
 |
 id

Reductions

- Find a **handle**
 - Elements in the string that form the right-hand side of a production in the grammar.
- Replace
 - Replace the handle with the left-hand side of the grammar it matches.
- Stop
 - When we end up with only the start symbol, we stop.
- Derivation in reverse
 - Reverse the reductions to get a sequence of derivations.
 - Specifically, a rightmost derivation.

Example (again...)

- We constructed the tree using 5 reductions...

$\text{id} * \text{id}$

$F * \text{id}$

$T * \text{id}$

$T * F$

F

E

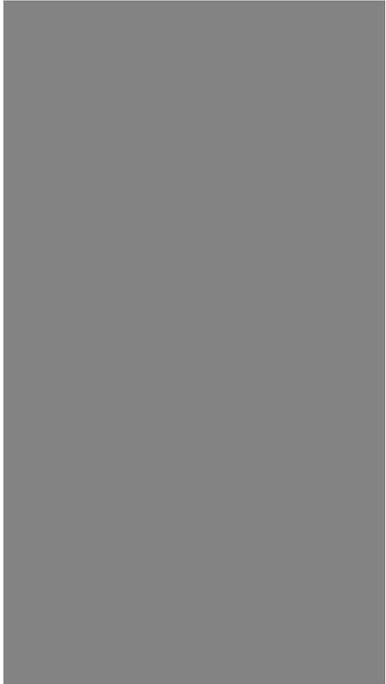
E	\rightarrow	$E + T$	$ $	T
T	\rightarrow	$T * F$	$ $	F
F	\rightarrow	(E)	$ $	id

Shift-Reduce Parsing

- **Shift**
 - Shift the next element on the input to the top of the stack.
- **Reduce**
 - There is a handle on top of the stack. Replace those elements with the left-hand side of the associated production.
- **Accept**
 - There is no more input to process.
 - The stack consists only of the start symbol.
- **Error**
 - Syntax error discovered.

Example (yet again!)

$$\begin{array}{l} E \rightarrow E + T \mid T \\ T \rightarrow T * F \mid F \\ F \rightarrow (E) \mid \mathbf{id} \end{array}$$



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Shift-Reduce Conflict

- Can't decide whether to shift or reduce...

<i>stmt</i>	→	if <i>expr</i> then <i>stmt</i>
		if <i>expr</i> then <i>stmt</i> else <i>stmt</i>
		other

- Consider following stack configuration...

STACK	INPUT
\$... if <i>expr</i> then <i>stmt</i>	else ... \$

Reduce-Reduce Conflict

- What production to reduce by?

	...	
E	\rightarrow	S
F	\rightarrow	S
	...	

- What production to reduce by?

STACK	INPUT
$\$ \dots S$	$\dots \$$

LR Parsers

- LR(k) Parsers
 - L for left-to-right scanning
 - R for rightmost derivation
 - k symbols of lookahead
- Different types...
 - Simple LR (SLR)
 - Canonical-LR
 - LALR

Why is this good?

- Lookahead is easier
 - LR(k) looks ahead k symbols in a right-sentential form, and matches a production.
 - LL(k) tries to recognize a production from the first k characters of the string it derives.
 - So, more grammars.
- Error Handling
 - Detect syntax errors as soon as they occur.

Conflict Resolution

- Construct a **finite automaton** (FA) that recognizes the right-hand-side of productions by scanning the input from **right to left**.
- **Items**
 - An item of G is a production of G with a dot at some position of the body.
 - Eg, $A \rightarrow X \cdot YZ$
 - A state in our FA is a set of items.
- This is **Simple LR (SLR) Parsing**

Break



Constructing the Finite Automaton

We need the Canonical Collection of LR(0) Items.

1. Augment the grammar
2. CLOSURE of items
3. GOTO function between items

Augmented Grammars

- To augment grammar G with start symbol S , we add a new production $S' \rightarrow S$ and make S' the new start symbol.

E'	\rightarrow	E
E	\rightarrow	$E + T \mid T$
T	\rightarrow	$T * F \mid F$
F	\rightarrow	$(E) \mid id$

Closure

- CLOSURE(I), where I is a set of items for a grammar G.
 1. Initially, add every item in I to CLOSURE(I)
 2. If $A \rightarrow x . B y$ is in CLOSURE(I), and $B \rightarrow . w$ is a production, add $B \rightarrow . w$ to CLOSURE(I) if it isn't there already.
 3. Apply Rule 2 until no more new items are added to CLOSURE(I).

Example

- If $I = \{ E' \rightarrow .E \}$, then $\text{CLOSURE}(I)$:

$E' \rightarrow E$
 $E \rightarrow .E + T$
 $E \rightarrow .T$
 $T \rightarrow .T * F$
 $T \rightarrow .F$
 $F \rightarrow .(E)$
 $F \rightarrow .id$

E'	\rightarrow	E
E	\rightarrow	$E + T \mid T$
T	\rightarrow	$T * F \mid F$
F	\rightarrow	$(E) \mid id$

The *GOTO* Function

- $GOTO(I, X)$ defined where I is an item and X is a grammar symbol.
- Defines the transitions between sets of **items** in the finite automaton.
- If $[A \rightarrow a . X b]$ is in I , $GOTO(I, X)$ contains $CLOSURE(A \rightarrow a X . b)$

Example

|

$$E' \rightarrow E \cdot$$
$$E \rightarrow E \cdot + T$$

E'	\rightarrow	E
E	\rightarrow	$E + T \mid T$
T	\rightarrow	$T * F \mid F$
F	\rightarrow	$(E) \mid \text{id}$

GOTO(I, +)

$$E \rightarrow E + \cdot T$$
$$T \rightarrow \cdot T * F$$
$$T \rightarrow \cdot F$$
$$F \rightarrow \cdot (E)$$
$$F \rightarrow \cdot \text{id}$$

A fat groundhog



Canonical Collection of LR(0) items

$C = \text{CLOSURE}(\{ S' \rightarrow \cdot S \})$

repeat

for each set of items I in C

for each grammar symbol X

if $\text{GOTO}(I, X)$ is not empty and not in C

 add $\text{GOTO}(I, X)$ to C

until no new sets of items are added to see



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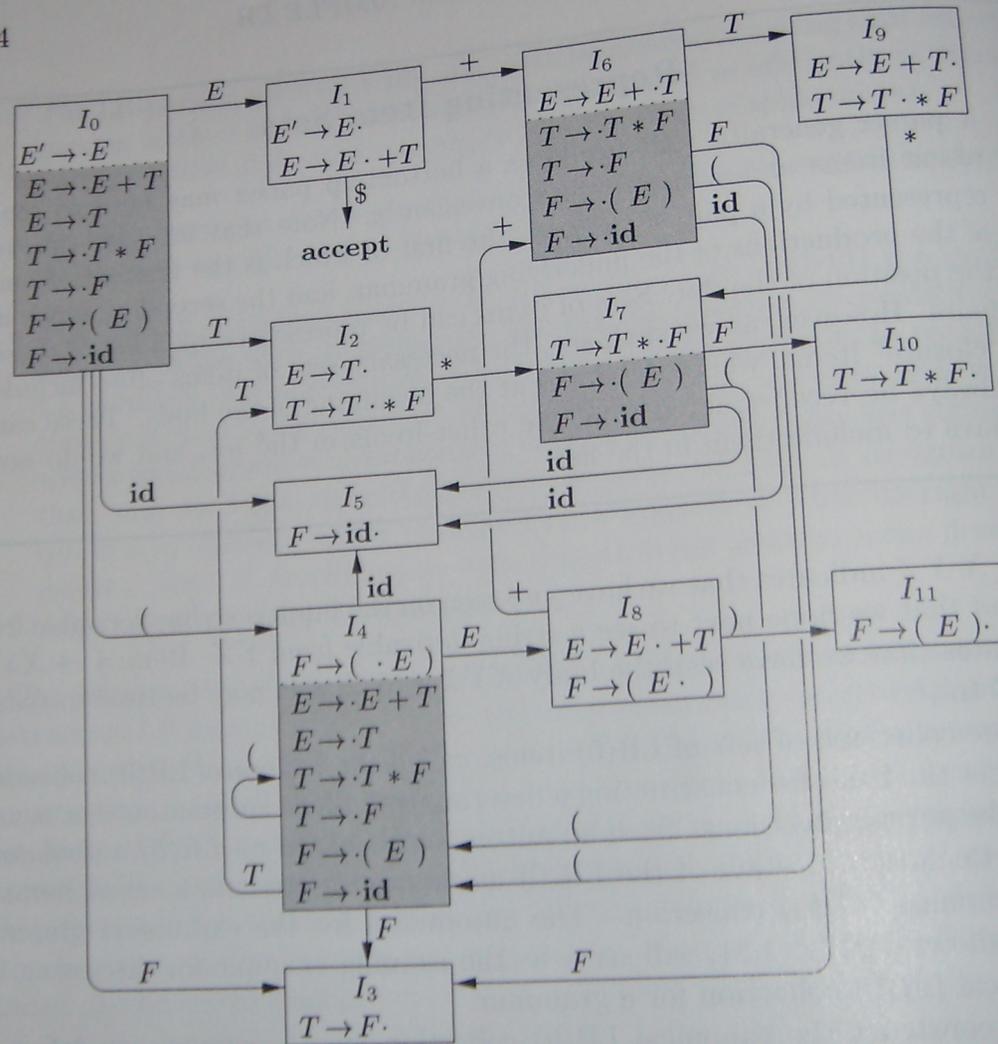


Figure 4.31: LR(0) automaton for the expression grammar (4.1)

Simple LR Parsing

- Parse Table
 - ACTION and GOTO functions
 - Built from the finite automaton
- GOTO
 - Defined as before
- ACTION
 - If $[A \rightarrow A \cdot x B]$ is in I_i , and $\text{GOTO}(I_i, x) = I_j$, then
 - $\text{ACTION}(i, \mathbf{x}) = \text{“shift } j\text{”}$
 - If $[A \rightarrow X \cdot]$ is in I_i , then
 - $\text{ACTION}(i, a) = \text{“reduce } A \rightarrow X\text{”}$ for all a in $\text{FOLLOW}(A)$.

Elements of SLR Parser

- Stack
 - Maintains a stack of **states**
 - Used to resolve conflicts.
- Symbols
 - Grammar symbols corresponding to states on the stack

Shift-Reduce Parsing

- ACTION[s,a] = shift j
 - Push j onto the stack
 - Append a to the input symbols
- ACTION[s,a] = reduce $A \rightarrow X$
 - Pop $|X|$ symbols off the stack
 - Let t be state on top of the stack
 - Push GOTO[t, A] onto the stack
- Accept, Error
 - As before

Example

STATE	action						goto		
	id	+	*	()	\$	E	T	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

Fig. 4.31. Parsing table for expression grammar.

Canonical LR Parsing

- In SLR, we always reduce by $[A \rightarrow B .]$ on input a if it is in $FOLLOW(A)$.
- However, there may be some prefix $XYZA$ that can never be followed by a .
- In Canonical LR Parsing, for each **item** we store a **lookahead** that we have to see before reducing. Eg, $[A \rightarrow B . (a)]$

LALR

- Lookahead LR
- Canonical LR tables are typically an order of magnitude larger than SLR tables.
- Construct Canonical LR table, prune them.

Final Thoughts

- Hard to implement
 - Compared to LL(k) parsers.
 - In practice, don't construct them.
 - Instead, use **parser generators**.
- More powerful
 - Every LL(k) grammar is LR(k)
 - Reverse not necessarily true.

Fin!

